Sri Sankara Arts and Science College

AUTONOMOUS
A Unit of Sri Kanchi KamakotiPeetam Charitable Trust
Affiliated to University of Madras& Approved by AICTE
Accredited by NAAC with "A" grade
ISO 9001: 2015 Certified Institution
Enathur, Kanchipuram-631 561.
Phone -044 27264066 **Website**: www.sankaracollege.edu.in

Dear Sir / Madam

Sub: One day District level Technical Competitions for School Students –
Request of Your School Participation – Reg.

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We are glad to inform that Department of Computer Science of our college has proposed to conduct One day District level Technical Competitions for School Students   - **TECH BLAST -2024 on 21st February- 2024.**

In this competition, we have proposed to conduct various events and their details are given in the brochure enclosed. We request you to encourage your students to actively participate in the competition to make it a grand success.

Thanking you,

Yours faithfully,

H.O.D

Enclosures:
1. **Poster**
2. **Event Details.**
3. **Registration Form**

Sri Sankara Arts and Science College
(Autonomous)
Enathur, Kanchipuram

Department of Computer Science

TECHBLAST -2024

GENERAL INSTRUCTIONS:

- ❖ Techblast - 2024 is open for all school students.
- ❖ All the participants should bring their school ID cards / Bonafide Certificate.
- ❖ Lunch and refreshments will be provided for the all the participating students and accompanying teachers.
- ❖ Participants will be allowed to register themselves from 08:30 am to 9.00 am on 21st February 2024 at the registration desk.
- ❖ In all the events, Judge's decision will be final and binding.
- ❖ Each School can send two teams for the competitions. Maximum No. of participants per team should not exceed 8.

EVENT-1: GOLD SPOT
EVENT-2: MIND MARVELS
EVENT-3: LOGIC LEADERS
EVENT-4: MINGLE MANIACS

RULES FOR THE EVENTS

EVENT -1 : GOLD SPOT
ROUND 1: SPOT THE DIFFERNCE
ROUND 2: SPOT THE RIGHT LOGO
ROUND 3: SPOT THE ODD ONE OUT

ROUND 1: SPOT THE DIFFERNCE
RULES:
- Each team should select a number from the Interface.
- Two similar-looking images will be displayed with 5 differences concealed between the pair of images.
- Each team should identify the differences from the pair of images.
- For each difference that participants identify under first 20 seconds, 5 points will be awarded.
- For each difference that participants identify in the next 20 seconds, 3 points will be awarded.
- For each difference that participants identify in the final 20
- seconds, 1 point will be awarded.
- Participants have to find the differences within 60 seconds.
- Jury's decision will be final.
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ROUND – 2: SPOT THE RIGHT LOGO
Rules:
- Each team should select a number from the Interface.
- Two similar-looking logo images will be displayed, among which one image is True and the other is a False image.
- Each team should identify the correct logo from the pair of logo images.
- The team identifying the correct logo under first 20 seconds is awarded with 5 points.
- The team identifying the correct logo in the next 20 seconds is awarded with 3 points.
- The team identifying the correct logo in the final 20 seconds is awarded with 1 point.
- Participants have to find the True logo within 60 seconds.
- Only one chance is given for each team.
- Jury's decision will be final.

ROUND – 3: SPOT THE ODD ONE OUT
Rules:
- Each team should select a number from the Interface.
- A collection of Images is displayed.
- Each team should identify an odd-one-out of the images.
- The team identifying the odd-one-out under first 20 seconds, will be awarded with 5 points.
- The team identifying the odd-one-out in the next 20 seconds, will be awarded with 3 points.
- The team identifying the odd-one-out in the final 20 seconds, will be awarded with 1 point.
- Participants have to find the odd-one-out within 60 seconds.
- Only one chance is given for each team.
- Jury's decision will be final.

EVENT-2: MIND MARVELS

ROUND 1: PERSONALITY IDENTIFICATION
ROUND 2: SPORTZ QUIZ
ROUND 3: SCIENCE QUIZ

Round 1- PERSONALITY IDENTIFICATION
Rules:
- Each team should select a number from the interface.
- A famous personality's blurred image will be displayed.
- Participant should identify the personality within 30 seconds.
- Every 10 seconds, a clue is revealed and transparency of the image will be gradually increased.

- If the team identifies the personality within 20 seconds, 5 points will be awarded.
- If the team identifies the personality within 40 seconds, 3 points will be awarded.
- If the team identifies the personality within 60 seconds, 1 point will be awarded.
- Jury's decision will be final.

Round 2-SPORTZ QUIZ :
Rules:
- Each team should select an icon from the interface.
- Behind the icon there will be a question with 4 options.
- The time allotted is 30 seconds.
- The correct answer fetches 5 points.
- Jury's decision will be final.

Round 3 – SCIENCE QUIZ :
Rules:
- Each team should select an icon from the interface.
- Behind the icon there will be a question with 4 options.
- The time allotted is 30 seconds.
- The correct answer fetches 5 points.
- Jury's decision will be final.

EVENT-3 : LOGIC LEADERS

ROUND 1: Number Puzzle
ROUND 2: Word Build
ROUND 3: City Chain

Round 1: NUMBER PUZZLE
Rules:
- A participant will get pictures that consist of some numbers.
- The participants of a team have to observe the picture carefully.
- The numbers in the pictures follow a sequence of logic.
- You need to identify the logic.
- Use the same logic to get the answer of the picture where you will find the question mark.
- Allotted time is 60 seconds.
- Marks will be given according to the number of answers found.

Round 2: WORD BUILD
Rules:
- Participants will get an alphabet.
- One participant from each team should frame a word from the letter and spell it.

- Other participant must frame and spell another word starting with the last letter of the word uttered by the first participant.
- The participants of a team have to alternatively utter as many whole words as possible along with the correct spelling.
- The uttered words must be at least four lettered and same words cannot be repeated.
- Allotted time is 60 seconds (1 minute)
- Marks will be given to the teams as per the number of whole words uttered.
- Jury's decision will be final.

Round 3 : CITY CHAIN
Rules:
- Teams are given a task of sequencing correctly a chain of 20 cities which are shuffled into four sets of posters each placed at four locations.
- Each team is given a city to start with.
- Teams have to trace the city chain mapping through the four posters.
- Marks are awarded to teams in accordance to the number of cities correctly mapped in the sequence of 20 cities.
- Allotted time is 5 minutes.
- Jury's decision will be final.

EVENT-4 : MINGLE MANIACS
Rules:
- A group of images will be displayed with a clue.
- Participant should identify the appropriate word.
- Allotted time is 1 minute.
- The correct answer fetches 5 points.
- Jury decision will be final.

Further Entries &Queries :techblast@sankaracollege.edu.in

Postal Mail :   **Contact No :**

The Head of the Department   Ph : 044-272264066 Ext : 22
Department of Computer Science   Mobile :9943499503, 9751523269
Sri. Sankara Arts and Science College   9751235828.
        AUTONOMOUS
Enathur – Kanchipuram - 631561

SRI SANKARA ARTS AND SCIENCE COLLEGE

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TECH BLAST–2024 RESPONSE FORM

Name of the School   : _____.

Address   :_____.

_____.

_____.

_____.

Phone Number   :_____.

Mail ID   : _____.

Medium of Study   :   English / Tamil

Participant'sDetails   :

SL. NO	NAME	GOLD SPOT	MIND MARVELS	LOGIC LEADERS	MINGLE MANIACS
1					
2					
3					
4					
5					
6					
7					
8					

Principal / Headmaster

Note:

* Please list the participant's names and tick (✓) to their corresponding events.
* Last date for submitting this form will be 15th, February. 2024.